0\$E Encounter Activities — Purple Worm (d100)

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1	Anchoring a row of massive, Ogre-sized eggs to a ceiling	51	Impaling a Giant with their horse-sized Stinger
2	Arriving on the surface in time for a record Rainstorm	52	Inadvertently burrowing through defenses of a Dwarf enclave
3	Attacking a rival in their territory: a titanic struggle	53	Ingesting a Rock Living Statue, going to suffer from heartburn
4	Bearing recent scars from a run-in with a Deep Dragon	54	Invading a Minotaur's Maze: now straightforward to solve
5	Belching forth miasmic gasses that wither plant life	55	Joylessly crawling across a Battlefield, inhaling remains of fallen
6	Bisecting a corridor completely: A lumpy, violet wall of flesh	56	Laboriously creeping along a cathedral like Lava Tube
7	Boring up to the surface from the unseen depths below	57	Lethargically probing its way past an ancient Ophidian Temple
8	Breaking through the ground to swallow a herd of Sheep whole	58	Migrating to cooler climates for reasons only known to them
9	Bulldozing an ancient Gargoyle rookery, decimating their nests	59	Molting, wiry worm casts used as tough leather by Troglodytes
10	Bursting forth from below: in the center of a Magic Circle	60	Moving a massive mound of dirt in their furrowed wake
11	Burying a thoroughfare under a huge amount of flung soil	61	Narrowly squeezing between 2 massive, glyph carved boulders
12	Carrying a fabled magical Spear, buried deep in its back	62	Noiselessly cringing as they plow a foul-tasting Fungal Forest
13	Carving strange, spiral gouges in the side of a Mountain Peak	63	Obstructing further passage as it slowly meanders past
14	Chewing through fossilized remains of prehistoric civilization	64	Only mouth breaks the surface: A trembling tooth rimmed Pit
15	Clogging a mineshaft with its massive mauve bulk	65	Passing near a Farmer's field and spooking livestock for miles
16	Coiling around the base of a Wizard's Tower: Summoned in error	66	Perforating a Mummy's burial chamber, now afflicted with disease
17	Consuming the entire Blackpaw Tribe of Bugbear in a single gulp	67	Poised like a Cobra, most of its bulk still buried under the ground
18	Contracting reflexively after being peppered by Ballista fire	68	Poisoning a once pure pool with their odious bubbling bile
19	Cooling off from thermal vents by draining a lake from below	69	Preying on an entire herd of Antelope: unable to escape its huge maw
20	Crushing the majestic Stalagmite Stronghold of the Cave Sprites	70	Reaching upwards to feast on roosting Giant Bats
21	Curling to confront a Cave Bear with their formidable stinger	71	Rearing, taller than a tower as Archers turn pale with fright
22	Dangling from a cliffside, twitching to find suitable purchase	72	Retracting from whence they came called away by unseen forces
23	Debouching from a cramped valley to ravage an open plain	73	Rooting around the remains of a once thriving Goblin Kingdom
24	Destroying an ancient Dam, built to protect a Halfling Village	74	Rotating as they auger through tenacious Marble
25	Devouring a dozen Crab Spiders as they skitter in an attempt to flee	75	Rupturing from sandy soil to consume a Camel
26	Discharging prodigious oily secretions to lubricate their digging	76	Scouring the sides of a tunnel smooth with their acidic coating
27	Distressing Lizard Men, fearing ancient prophecy has come to pass	77	Shrieking with an indescribable, terrifying wail as they mate
28	Dragging the bloated corpse of a rival around in its jaws	78	Slithering just below surface, creating sinkhole traps for herd animals
29	Dredging, half buried, dining on a Driver Ant colony	79	Slurping a Caecilia like squirming spaghetti
30	Drenching a platoon of Pikemen in disgusting blue ichor	80	Squirming in response to a Sorcerer's powerful Spell
31	Drilling through worked walls like a warm knife through butter	81	Stinging incautious Orc Hunters, trying to sneak behind it
32	Drugged with powerful narcotics: A wall for a Hobgoblin Fortress	82	Stinking with odor that makes the bravest Dwarf tremble with fear
33	Eating each of the trained Trees in an Elf settlement	83	Stirring after an eon long sleep, will be ravenous on fully waking
34	Emitting a foul charnel stench, detectable for miles	84	Stretching skyward snapping at a furiously flapping Griffon
35	Encased in a brittle shell of stone after snacking on a Basilisk	85	Surfacing to vomit forth a particularly resilient Ranger
36	Erupting suddenly from soil, swaying before striking a Roc on wing	86	Swallowing a prepared Sacrifice and most of the attending Acolytes
37	Excreting a mucus, prized by Alchemists for transmuting minerals	87	Swelling as a swallowed Medium quaffs a Potion granting Titanic Size
38	Extruding through an archway, cracking/crumbling the stonework	88	Thrashing at every stab from stubborn Gnoll Spearmen in its gullet
39	Feeding all manner of Oozes/Jellies with its nutrient rich ordure	89	Tolerated by Farmers by tradition: Phenomenal for fertile soils
40	Fiercely piercing their Stinger into the ground repeatedly	90	Transporting Deep Gnome Merchants w/ protective magical Amulets
41	Flailing their Stinger to shake off a very upset, still living Troll	91	Tunneling between deep dungeon levels, on its way to the surface
42	Glistening with foul-smelling sweat, would make a Ghoul wretch	92	Turning around, or attempting to, in order to bring its Stinger to bear
43	Glowing due to flecks of gemstones, embedded in it's fibrous hide	93	Uncomfortably digesting a desperate, dual-Dagger wielding Thief
44	Gnawing its way slowly through a dense deposit of Granite	94	Undulating its way underneath a Noble's Keep, shaking the walls
45	Gorging on a Gnome City: refusing to listen to reason	95	Unwittingly channeling a new river as it snakes across countryside
46	Greasing entire tunnel in its wake, slippery and slick with secretions	96	Violently writhing as kamikaze Kobolds cling and stab
47	Hollowing out a large cul-de-sac for impending hibernation	97	Weaving a gargantuan cocoon out of silk and scavenged steel
48	Howling thunderously, swallowing an Adventuring Party whole	98	Withdrawing into the ground after the early arrival of a Giant Roc
49	Hurling itself at a humongous Hammer Handed Golem	99	Wronning a Red Dragon before retreating from the fiery breath
50	Ignoring a Druid's frantic pleas and decimating a sacred grove	100	Wrapping around a colossal Statue of a Titan and slowly constricting