

OSE Encounter Activities – Hobgoblin (d100)

1	Advancing under covering fire from Longbow Archers	51	Irritating a temperamental enemy with jeers and taunts
2	Allowing a defeated enemy army to return home	52	Issuing clear and distinct orders that each soldier repeats
3	As is custom, the General prepares a meal for their troops	53	Leading cowardly Goblin irregulars by courageous example
4	Assaulting a Brigand camp	54	Looting a burned Caravan for any salvageable supplies
5	Assembling for inspection in full panoply	55	Maneuvering outskirts to put their calvary in better position
6	Assigning daily duties to a roster of soldiers	56	Marching to the eerie cadence of an Elf skin drum
7	Attacking an enemy, after waiting for half to cross a bridge	57	Marshalling a unit into proper ranks and subdivisions
8	Baiting an undisciplined enemy in order to split their forces	58	Navigating a winding, tight pass and wary of an ambush
9	Begrudgingly using a Doppelgänger ally to devastating effect	59	Nursing the wounded with cauterizing Troll-blood tinctures
10	Besieging the fortress of a rival Warlord	60	Outflanking foes thanks to the Bugbear Scout intelligence
11	Bivouacking in a painstakingly orderly fashion	61	Patrolling the bramble-topped walls of a prison camp
12	Blazing a trail for Mules heavily laden with matériel	62	Paying off a Bandit spy
13	Bodyguard tryouts, only the biggest and most brutal need apply	63	Pillaging a village that refused terms of surrender
14	Breaking through a Berserker line to take the higher ground	64	Playing complicated strategic board games
15	Burning boats and bridges after crossing a river	65	Plotting impenetrable plans for a lightning fast strike
16	Calling a temporary truce to allow an enemy to bury their dead	66	Polishing their lacquered lamellar armor to a blinding shine
17	Calmly plundering winter stores of an abandoned Hamlet	67	Pondering a risky course of action prior to taking it
18	Camping near the entrance of a recently discovered dungeon	68	Practicing temper control by trading provocative insults
19	Cannibalizing wagons for funeral pyre fuel	69	Preparing to take an unprepared, unexpected enemy
20	Capturing a group of Bandits, interrogating them about the area	70	Presiding over a tribunal to punish a rank-breaking Mercenary
21	Clobbering levied conscripts with their superior armaments	71	Promoting a soldier for valor on the battlefield
22	Commending a lowly foot soldier for bravery in the face of defeat	72	Razing a wooden watchtower, still stacking the wood
23	Conforming tactics to an enemy, looking for a favorable opening	73	Reconnoitering the area with the help of Dire Vulture mounts
24	Conquering smaller settlements prior to a major engagement	74	Recruiting a Minotaur into their ranks
25	Coordinating attacks with their expendable Orc Mercenaries	75	Refusing to surrender to tenacious Elf guerillas
26	Defeating a group of heavily armored Knights, led by a Paladin	76	Relaxing by carefully grooming their Riding Horses
27	Defending a Dervish encampment, recent converts to their faith	77	Repeatedly cleaning and re-assembling powerful crossbows
28	Deploying a siege contraption that fires fifty flaming javelins	78	Requisitioning supplies from a surprisingly plump Quartermaster
29	Deterring reconnaissance with the aid of an experienced Ranger	79	Rescuing soldiers, enslaved in a quarry cutting catapult ammo
30	Digging trenches to bolster a defensive line	80	Retreating from a desperate foe that summoned a Wraith
31	Disrupting the suspected supply lines of an enemy force	81	Reverently folding the banner of a decimated regiment
32	Distributing rewards for exceptional service with joyous ceremony	82	Sabotaging troop transport barges by drilling into them from below
33	Drawing water from a well to fill dozens of well-made barrels	83	Saluting the daughter of the Hobgoblin King, come to inspect them
34	Elite janissaries on a mission to retrieve a runaway King	84	Scouring mess dishes and singing songs of pyrrhic victory
35	Ensuring a surplus of pungent beer for an upcoming celebration	85	Scouting terrain prior to leading an army on a march
36	Enticing an enemy by presenting a deceptive advantage	86	Searching for the secrets to animate excavated Terra Cotta Golems
37	Entrenched, sending runners for reinforcements	87	Seeking Necromancer to learn a dead general's battle plans
38	Escorting an enemy General to a jury-rigged barn brig	88	Separating united forces by sowing discord between Dwarfs
39	Establishing friendly relations with nearby Fire Giants	89	Skirmishing with shell-shield bearing Lizard Men
40	Evacuating in chaos after the assassination of their leader	90	Sniping Generals/Mediums/Clerics from camouflaged positions
41	Evading an enemy with superior strength	91	Sparring mercilessly, occasionally resulting in minor wounds
42	Expediating victory by leveraging their Thoul reserves	92	Staggering crossbow volleys for maximum efficiency
43	Feigning disorderly retreat to encircle an overconfident enemy	93	Starving their Giant Tuatara siege-breakers
44	Fighting off a virulent plague that's wiping out their ranks	94	Strategizing on how best to use animated Skeleton reinforcements
45	First to the field and freshly awaiting an enemy's exhausted arrival	95	Subduing an enemy through intimidation, not a blood drop spilled
46	Foraging spicy herbs to augment the flavorless fare of their rations	96	Surveying a rocky outcrop for defensibility, plans drawn for a Keep
47	Garrisoning in a very worried Halfling village	97	Treating captured soldiers with kindness, sharing their food
48	Generating chaos and its companion: Opportunity	98	Trying to coach an Ogre on best position to take in battle
49	Harshly disciplining a soldier for dereliction during watch	99	Unleashing several slavering Hellhounds to track a deserter
50	Inspecting a Merchant's wares before paying a fair price	100	Whipping a soldier who misplaced their weapon