0SE Encounter Activities — Centipede, Ciant (d100)

OSC Chevaniei Fictivities -				- Sentifeac, diant (alvo)		
1		A profane and eldritch toxin: You can now be Turned as Undead	51	Holing up in a bathing Elf's Chain Armor		
2		Befuddling venom: As the Spell Confusion	52	Infesting a sack that containing rotting rations/several pitons		
3		Crawling in unseemly places: bite inflicts Disease (as Spell)	53	Injecting a too curious Fire Beetle with their venom		
4		Develop an Allergy to Iron, subsides on a strict vegetarian diet	54	Inside a decaying log strewn across your path, waiting to strike		
5		Drowsy/Droopy: As Spell Sleep, but with remarkably vivid dreams	55	Lashing out flutily at a fearless Giant Shrew		
6		Heartbeat slows, breathing shallows: mistaken for Dead by most	56	Licking their eggs to protect them from Fungi		
7	1d20	Irrational hydrophobia: Affected by Fear (as Spell) around water	57	Mandibles twitching as two rivals size each other up		
8		Magic Jar with Centipede, better hurry up and bite before they get away	58	Navigating a scree of broken glass with ease		
9	enoms:	Neurotoxin alters brain in weird way: Replace a known language	59	Nibbling on the foreleg of a Giant Spider		
10	/en	Ovipositor: 2 days you see 'em writhing under skin, in 8 they burst forth	60	Optimistically tasting a dead Cave Locust		
11	J e	Paralyzes vocal cords first, slowly clouds vision: Mute/Blind in a week	61	Patiently hiding in a dark cavity that holds an important Lever		
12	ativ	Potentially beneficial choking hazard: Breath only Water	62	Piercing the stiff chitin of a Scorpion with ease		
13	ern	Prized by Orcs: Adrenaline rush acts as Haste Spell, must rest afterward	63	Preying on former mate to nourish the development of young		
14	Alt	Remarkably painless, but random limb is paralyzed	64	Pricking hairs on necks as it slithers out the mouth of a corpse		
15		Rooted to the spot, as if you've forgotten which foot comes first to walk	65	Protecting a large, bulbous egg mass by carrying it under their tail		
16		Searing pain courses throughout your body from the wound (as Blight)	66	Quickly scrambling away from a Giant Toad		
17		Taste buds dull, food tastes of ashes, drink is bitter grapefruit juice	67	Racing after a Giant Springtail		
18		Tremors/spasms: Drop items held in right hand when a 13 is rolled	68	Rapid staccato clicking as spindly feet meet stone		
19		Used to mark and locate prey: Bite sheds Light as Spell for 3 days	69	Rattling a chain, being used as a ladder		
20		Wound festers and leaks foul smelling puss until treated	70	Rolling around in a pool of their venom to kill off parasites		
21	An	nbling noisily over a pile of leaves and twigs	71	Rustling through leaf litter in search of large worms and grubs		
22	An	nphibiously lurking in a small, muddy puddle	72	Scratching faintly on a glass jar containing a very frightened Sprite		
23	Ap	osematically colored: advertising it's toxicity in bright red and blue	73	Scurrying underfoot, to the yelps of patrolling Orcs		
24	Ble	ending in rather well with discarded coils of rotting rope	74	Secreting smelly defensive chemicals: Like sour milk and gasoline		
25	Bu	rrowing into a patch of soil, kicking up a surprising amount of dirt	75	Seeking water to avoid drying out completely and dying		
26	Ch	ewing a large, dead Lizard meticulously	76	Seemingly spring-loaded as it swiftly strikes at a shadow		
27	Ch	ittering to scare off a hungry Giant Rat	77	Seizing a resting Stirge from its precarious perch		
28	Ch	omping down on a Frog/Toad: it kicks a few times then is still	78	Sheltering within a very finely made Helmet		
29		ambering across a flagstone floor, on the prowl	79	Sinuating confidently in the open: Most predators know better		
30		nging to the underside of a doorway arch	80	Skittering in the cushions of a comfortable-looking chair		
31		iled within a footlocker's moldering fabrics	81	Snaking around the unsuspecting ankle of a Dwarf		
32		vering the intriguing writings of an open grimoire	82	Sneaking up on a warm, snoring Goblin		
33		eeping along, where walls meet the floor, stealthily and unexposed	83	Somehow found its way into a now screaming Acolytes' hood		
34		rled up, inhabiting a bucket beneath a layer of sand	84	Stalking their preferred prey: Venomous Snakes		
35		shing suddenly out from under a bench	85	Startling a Mule, now stomping furiously and braying loudly		
36		predating a nest of squirmy pink Giant Rat Pups	86	Stuck to the underside of a trapdoor and easily agitated		
37		vouring a Starling after stumbling across their nest	87	Suspended from the ceiling, snatching Bats on the wing		
38		agging a smaller Centipede in its mandibles	88	Swiftly crawling from hiding place to hiding place		
39		ipping blackish green venom onto a discarded silk handkerchief	89	This littoral species enjoys eating Barnacles		
40		opping down from the ceiling onto a table laden with dishes	90	Tightly curled around a dead Rabbit, feeding		
41		velling within a curious Skull, their home sweet home	91	Trained Hunting Centipedes, a Pixie innovation		
42		ortless climbing a sheer surface	92	Underneath a conspicuously loose stone		
43		circling a door handle to survey for prey	93	Viciously biting it's Kobold trainer, fortunately immune		
44		ling from their perch on the side of bookshelf to scurry behind it	94	Weaving through the wrappings of an unbothered Mummy		
45		eding on an unlucky and very hairy Tarantula	95	Worming through keyhole (large chest): hind parts visible		
46		nding a terrifying place to sleep in an unattended Boot	96	Worrying a group of Lizard Men, trying to find a place to camp		
47		cking sensitive antennae after a change in temperature	97	Wounding a Medium, mistook this for his nearly identical Familiar		
48		awing on a Mouse with massive mandibles	98	Wreathed around a clumsily gilt bust of a forgotten Philosopher		
49		arding clutch of Eggs: rare example of invertebrate maternity instinct	99	Wriggling on the end of a Kobold's spear		
50	He	lically slithering down a column: A spiral with too many legs	100	Zigzagging across a table, laden with Alchemist equipment		