Combat Outline Keys

Combat die, attack roll

Combat die, defense roll

Combat die, as a resource

"Other" d20, non-pool

Disengaged

Onset Range

Melee Range

Grapple Range

Counter-attack

Two attacks by the same combatant in one round

Attack with a small weapon

Attack of opportunity

Attack in anger

Attack skill

Weapon Reach bonus

Weapon Speed bonus

Armor bypass

Passive defense

Active defense

Shield def bonus

Weapon def bonus

Defense skill

Attacker's total score

Defender's total score

Attack misses

Hit for normal damage

Damage die

Hit for crit damage

Critical damage die

Character damage bonus

Damage reduction

Armor piercing

Bludgeon damage

Pierce damage

Chop damage

Slash damage

! (...)   Take the most favorable value out of the options inside the parans

| Separates options inside of parans

🎲   The highest value out of all dice rolled for attack

🎲   The highest value out of all dice rolled for active defense

The number of combat dice rolled for the attack